Math 4123	HISTORY OF MATHEMATICS	Problem Set 2
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Solutions

**Problem 1.** Using straightedge and compass, construct an angle of 54°. Describe each step, discussing why your construction is effective.

Solution. Construct a 72° angle as per previous instructions. The supplementary angle is 108°. Bisect this to obtain 54°.  $\Box$ 

**Definition 1.** Let  $m, n \in \mathbb{Z}$ . The *least common multiple* of m and n is a positive integer  $l \in \mathbb{Z}$  such that

- (a)  $m \mid l$  and  $n \mid l$ ;
- (b)  $m \mid k$  and  $n \mid k$  implies  $l \mid k$ .

**Definition 2.** Let  $n \in \mathbb{Z}$  with  $n \ge 2$ . Set  $\mathbb{Z}_n = \{r \in \mathbb{Z} \mid 0 \le r < n\}$ . Define a function

 $\rho_n : \mathbb{Z} \to \mathbb{Z}_n \quad \text{by} \quad \rho_n(a) = \text{ the remainder when } a \text{ is divided by } n.$ 

We call  $\rho$  the residue map.

**Definition 3.** Let  $m, n \in \mathbb{Z}$  with  $m \ge 2, n \ge 2$ . Define a function

$$\sigma_{m,n} : \mathbb{Z}_{mn} \to \mathbb{Z}_m \times \mathbb{Z}_n \quad \text{by} \quad \sigma_{m,n}(a) = (\rho_m(a), \rho_n(a)).$$

We call  $\sigma$  the joint residue map.

**Problem 4.** Let  $m, n \in \mathbb{Z}$  with  $m \ge 2$  and  $n \ge 2$ . Let  $d = \operatorname{gcd}(m, n)$  and  $l = \operatorname{lcm}(m, n)$ .

- (a) Show that if d = 1, then  $\sigma_{m,n}$  is bijective.
- (b) Show that if  $a \equiv b \pmod{l}$ , then  $\sigma_{m,n}(a) = \sigma_{m,n}(b)$ .

*Proof.* Fix m and n and let  $\sigma = \sigma_{m,n}$ . We note that  $|\mathbb{Z}_{mn}| = mn = |\mathbb{Z}_m \times \mathbb{Z}_n|$ . By a previous theorem,  $\rho_n(a) = \rho_n(b)$  if and only if  $a \equiv b \pmod{n}$ .

(a) Let  $(a, b) \in \mathbb{Z}_m \times \mathbb{Z}_n$ . Since gcd(m, n) = 1, the Chinese Remainder Theorem tells us that there exists  $c \in \mathbb{Z}$  such that  $a \equiv c \pmod{m}$  and  $b \equiv c \pmod{n}$ , that is,  $\rho_m(c) = a$  and  $\rho_n(c) = b$ . Moreover, this c may be selected so that  $0 \leq c < mn$ ; select c from  $\mathbb{Z}_{mn}$ . Then  $\sigma(c) = (a, b)$ , and  $\sigma$  is surjective. A surjective function between finite sets of the same cardinality is necessarily injective, so  $\sigma$  is bijective.

(b) Suppose k is a common multiple of m and n. Then there exist  $x, y \in \mathbb{Z}$  such that mx = k and ny = k.

We assume that  $a \equiv bg \pmod{k}$ , so  $k \mid a - b$ , and a - b = kz for some  $z \in \mathbb{Z}$ . Thus a - b = mxz and a - b = nyz. Thus  $m \mid a - b$  and  $n \mid a - b$ . Therefore  $a \equiv b \pmod{m}$  and  $a \equiv b \pmod{n}$ .

Problem 2. Compute the volume of a regular icosahedron inscribed in a sphere of radius 1.

Solution. We proceed as follows.

- (a) Find an icosahedron inscribed in a sphere.
- (b) Find the area A of one face.
- (c) Find the length h of the apothem (the distance from the center of the sphere to the centroid of a face).
- (d) The volume of the tetrahedron whose base is a face and whose apex is the center of the sphere is  $\frac{1}{3}Ah$ . There are 20 faces, so the volume *I* of the entire icosahedron is  $\frac{20Ah}{3}$ .
- (e) Find the radius r of the sphere.
- (f) Find the volume V of the icosahedron inscribed in a unit sphere, which is  $\frac{20Ah}{3r^3}$ .
  - (a) Find an icosahedron. Let  $\phi = \frac{1+\sqrt{5}}{2}$ . Then  $\phi^2 = \phi 1$ .
- The twelve points  $(\pm \phi, \pm 1, 0)$ ,  $(\pm 1, 0, \pm \phi)$ ,  $(0, \pm \phi, \pm 1)$ , form the vertices of a regular icosahedron in  $\mathbb{R}^3$ .

(b) Find the area A of one face. Consider the face with vertices  $(\phi, \pm 1, 0)$  and  $(1, 0, \phi)$ . The area of an equilateral triangle with edge length e is

$$A = \frac{1}{2}e(e\sin 60^{\circ}) = \frac{e^2\sqrt{3}}{4}$$

The length of one side is distance between the first to vertices, which is

$$e = \sqrt{(\phi - \phi)^2 + (1 - (-1))^2} = \sqrt{4} = 2.$$

Thus  $A = \sqrt{3}$ .

(c) Find the length h of the apothem. The center of the sphere is the origin. The centroid is the average of the coordinates of the vertices, which is  $(\frac{2\phi+1}{3}, 0, \frac{\phi}{3})$ . The apothem is

$$h = \frac{1}{3}\sqrt{(2\phi + 1)^2 + \phi^2}$$

We note that

$$2\phi + 1 = \phi^2 + \phi = \phi(\phi + 1) = \phi^3.$$

Thus

$$(2\phi + 1)^2 + \phi^2 = 5\phi^2 + 4\phi + 1 = 3\phi(2\phi + 1) = 3\phi^4.$$

Therefore

$$h = \frac{1}{3}\sqrt{3\phi^4} = \frac{\phi^2}{\sqrt{3}}.$$

(d) Find the volume of the tetrahedron. We have

$$I = \frac{20Ah}{3} = \frac{20(\sqrt{3})(\phi^2/\sqrt{3})}{3} = \frac{20\phi^2}{3}.$$

(e) Find the radius of the sphere. This is the distance from the origin to a vertex, say  $(1,0,\phi)$ . We have

$$r = \sqrt{\phi^2 + 1}.$$

Thus

$$V = \frac{20\phi^2}{3\sqrt{(\phi^2 + 1)^3}}.$$

Problem 3. Consider the elliptic curve given by the equation

$$y^2 = x^3 - 12x + 25.$$

Find as many rational points on this curve as you can, including all rational points that lie on a horizontal tangent. Justify your answer.

Solution. An elliptic curve is the locus to an equation of the form  $y^2 = f(x)$ , where f(x) is a cubic polynomial. Elliptic curves play a critical role in advanced arithmetic geometry.

Let  $f(x) = x^3 - ax + b$ ; we investigate methods to find critical points on the curve  $C: y^2 = f(x)$ .

If we find one rational point on C, then we can use it to reduce our (difficult) cubic equation to a (tractable) quadratic equation; however, we have no guarantee that this quadratic will yield rational results. On the other hand, if we have a double rational zero or two rational zeros of a cubic equation, we can reduce the quadratic to a linear equation, whose solution will necessarily be rational. Is is the tactic employed by Diophantus.

Let (p,q) be a rational point on C. Implicit differentiation gives the slope of the tangent line at this point to be

$$m = \frac{3p^2 - a}{2q}$$

The line through this point is

$$L: y = mx + (q - mp).$$

We intersect the line L with the curve C.

Thus, for points on this line, we have  $y^2 = m^2 x^2 + 2m(q - mp)x + (q - mp)^2$ . If  $g(x) = m^2 x^2 + 2m(q - mp) + (q - mp)^2$ , then f'(p) - g'(p) = 0, so f - g has a horizontal tangent at x = p; therefore, p is a double zero of f - g. In other words, L intersects C is at most one point other than (p, q).

Let  $h(x) = f(x) - g(x) = x^3 - m^2 x^2 + (2m^2 p - 2mq - a) + (b - (q - mp)^2)$ . We divide h(x) by  $(x-p)^2$  (using synthetic division, we divide by p twice) and find that the quotient is  $x + 2p - m^2$ . Therefore,  $x = m^2 - 2p$  is another zero of h(x); it is the x-coordinate of the other intersection point of L and C. The y-coordinate is obtained by plugging x into the line L, and we get  $y = m(m^2 - 2p) + (q - mp)$ . Thus, we have found another rational point:

By the tangent method: 
$$m = \frac{3p^2 - a}{2q}$$
 giving  $(m^2 - 2p, m^3 - 3mp + q)$ .

Let  $(p_1, q_1)$  and  $(p_2, q_2)$  be rational points on C. Let

$$m = \frac{q_2 - q_1}{p_2 - p_1}.$$

Let  $L: y = mx + (q_1 - mp_1)$ . Again intersect L with C to construct h as above, and factor out  $(x - p_1)$  and  $(x - p_2)$ . You will find that  $x = m^2 - p_1 - p_2$  is the x-coordinate of the third point of intersection, and the corresponding y-coordinate is  $m(x - p_1) + q_1$ .

By the secant method: 
$$m = \frac{q_2 - q_1}{p_2 - p_1}$$
 giving  $(m^2 - p_1 - p_2, m^3 - 2mp_1 - p_2 + q_1)$ .

Of course, it is fruitless to attempt to use the secant method on a pair of points where one has been derived from the other from the tangent method.

Now having developed these formulae, it was relatively easy to write a computer program to guess easy integer solutions and search for additional rational points using the tangent and secant method. The program first searches for solutions for x between -9 and 9, then builds up a list of all points found from these whose numerator and denominator have absolute value less than 10 million.

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Here is the source listing for the program to find rational points on y^2 = x^3 - ax + b.
// Find rational points on elliptic curve y^2 = x^3 - ax + b
#include <stdio.h>
#include <math.h>
#include "Rational.h"
// Find rational points on elliptic curve y^2 = x^3 - ax + b
Rational points[100][2];
int pointc=1;
Integer abs(Integer p)
{ if (p<0) return -p;</pre>
 return p; }
int find(Rational p)
{ int k=1;
 while (k<pointc)
  { if (points[k][0] == p) return k;
    k++; }
 return 0; }
int check(Rational p)
{ if (abs(p.Getm())>10000000 || abs(p.Getn())>10000000) return 1;
 return 0; }
int put(Rational p,Rational q)
{ if (pointc>98) return 1;
  if (find(p)) return 2;
  if (check(p)) return 3;
  if (check(q)) return 4;
  points[pointc][0] = p;
 points[pointc][1] = q;
 pointc++;
 printf("(%s,%s)\n",p.String(),q.String());
 return 0; }
int tangent(Rational a, Rational b, Rational p, Rational q)
{ Rational m,x,y;
 m = (3*p*p - a)/(2*q);
 x = m*m - 2*p;
  y = m*(x-p)+q;
  if (put(x,y)) return 0;
 return 1; }
int secant(Rational a, Rational b, Rational p1, Rational q1, Rational p2, Rational q2)
{ Rational m,x,y;
 m = (q2-q1)/(p2-p1);
 x = m*m - p1 - p2;
 y = m*(x-p1)+q1;
  if (put(x,y)) return 0;
 return 1; }
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int search(Rational a,Rational b)
{ int i=0,j=0,k=0;
  Rational p1,q1,p2,q2,p,q;
  for (i=1; i<pointc-1; i++)</pre>
  { for (j=i+1; j<pointc; j++)</pre>
    { p1 = points[i][0];
      q1 = points[i][1];
      p2 = points[j][0];
      q2 = points[j][1];
      k += secant(a,b,p1,q1,p2,q2); } 
  for (i=1; i<pointc; i++)</pre>
  { p = points[i][0];
    q = points[i][1];
    k+= tangent(a,b,p,q); }
  return k; }
void elliptic(Integer a,Integer b)
{ Integer x,y,z;
  for (x=-9; x<=9; x++)
  \{ z = x * x * x - a * x + b;
    y = squr(z);
    if (y*y != z) continue;
    put(x,y); }
  while (search(a,b)); }
int main(int argc, char* argv[])
{ elliptic(12,25);
return 0; }
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The output of the program is a list of the rational points it found.

(-4,3)(-1,6) (0,5) (2,3)(3, 4)(6, 13)(8,21) (17/4,57/8) (50/49,1275/343) (-7/4, 51/8)(-38/9,17/27) (-157/49,1896/343) (152/121,4593/1331) (-26/9,161/27) (14/25,537/125) (116/49,1077/343) (1911/361,71878/6859) (1529/5776,2051571/438976) (-159/64,3217/512) (36/25,409/125) (-3592/1681,-440691/68921) (-13192/3721,1088151/226981) (-3382/961,-144861/29791) (-663/2116,-521717/97336) (16409/4624,1636989/314432) (8018/1681,601941/68921) (208/9,2969/27) (2922/169,155137/2197) (7728/2809,532831/148877) (41/16,213/64) (3014/3721,902559/226981) (275, -4560)(-1954/3025,948219/166375) (122, 1347)(276/169,6863/2197) (10225/324,-1028105/5832) (44,291) (14, 51)(1271/361,35238/6859) (1124/289,29949/4913) (7952/841,-670983/24389)